FLASH-GARD® FR/ARC-RATED WELDING COVERALLS - NAVY - 60



Product # V2540490-60 | Model # 4480

Offering protection from flash fire, arc flash, and welding sparks, these welding coveralls deliver comfort, functional styling, and peace of mind when performing in potentially hazardous working conditions.

- Made of premium materials that are comfortable to wear while providing protection from flash fire and electric arcs
- Suitable for welding techniques and work situations that cause small amounts of sparks and droplets of molten metal and low radiant heat
- Stand-up collar with hook and loop closure for maximum protection from welding sparks
- 7 storage pockets: 2 back, 2 chest, 2 side, and 1 tool provide unsurpassed versatility
- Leg zippers with hook and loop leg adjustment provide easy donning and doffing
- Heavy-duty two-way FR zipper front with concealed placket and snap closure
- Premium StarTech® reflective tape provides maximum visibility even in low-lit working conditions (models 4481/4481T)
- · Adjustable wrists and ankles provide a more custom fit
- · Flame resistance guaranteed for the life of the garment
- Industrial washable up to 25 washes (wash at up to 60°C)





TECHNICAL SPECIFICATIONS

Ankle| Snap Wrist| Waist Adjustment Туре

Two-sided Elastic

2-way FR Brass Zipper Closure Туре Colour Navy

FR & ARC ARC 2| ASTM F1506-20A| ATPV 11 Standards

ATPV 11
cal/cm² CSA
Z462-24|
NFPA 70E-24|
CGSB
155.20-2017|
NFPA
2112-2018
Certified to Certified to UL| EN ISO 11611 Class 1 A1+A2| TPP 11.1 cal/cm², ARC 2| ASTM F1506-20A| ATPV 11 cal/cm²| CSA Z462-21| NFPA 2112-2023

certified to UL| NFPA 70E-24| CGSB

CGSB 155.20-2017| EN ISO 11611 Class 1 A1+A2| TPP 11.1 cal/cm²

Gender

99% Cotton| 1% Carbon Material

Fiber Satin Fabric

10.3 oz (350 GSM) Material Thickness

Number of Pockets

Pocket Back| Chest| Туре

Front|
Pass-Through|
Tool| Sleeve

Pen Slots

60 Size

Action Back Special Features Aramid Flame

Resistant Thread Industrial Wash| Leg/Boot Zippers| Multiple Pockets| Radiophone Clip Straps

